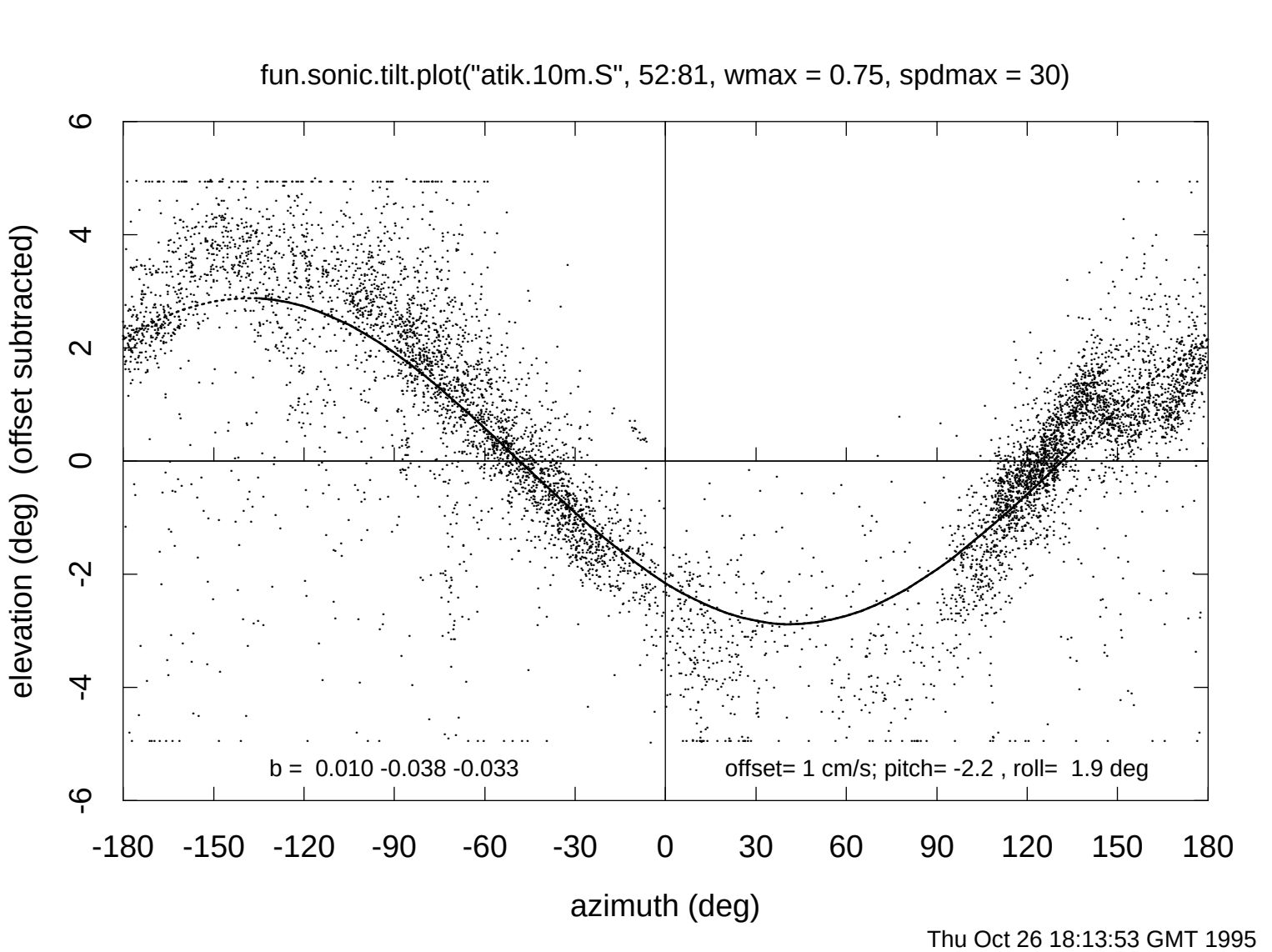
fun.sonic.tilt.plot("atik.10m.S", 52:81, wmax = 0.75, spdmax = 30)
elevation (deg) (offset subtracted)
6
4
2
0
-2
-4
-6
b = 0.010 -0.038 -0.033
offset= 1 cm/s; pitch= -2.2 , roll= 1.9 deg
-180
-150
-120
-90
-60
-30
0
30
60
90
120
150
180
azimuth (deg)
Thu Oct 26 18:13:53 GMT 1995