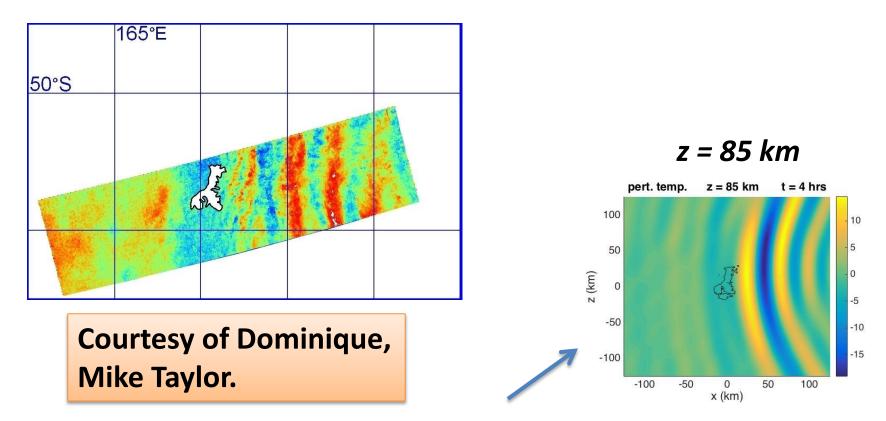
# Fourier modeling of mountain waves from Auckland Island.

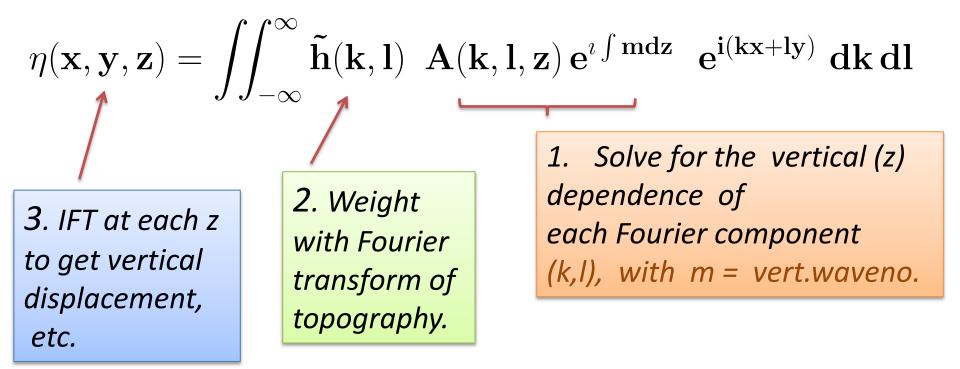
Dave Broutman Jun Ma Stephen Eckermann

### Motivation: Airglow data RF23 Possible mt-waves ~85 km above Auckland Island.



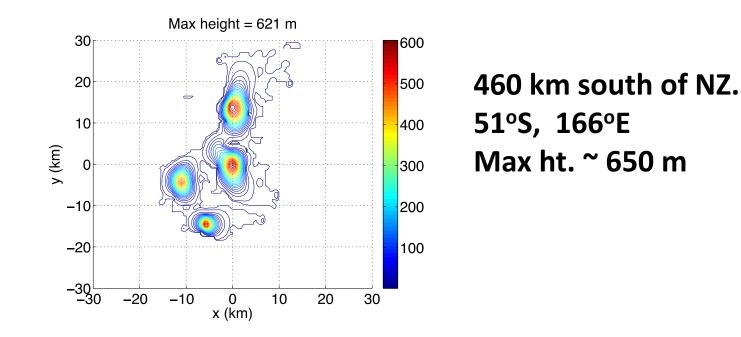
- 1. How does the Fourier method compare? (Good, but...)
- 2. Any extra understanding from the Fourier method.

### Fourier Method 2D Fourier integral over horizontal waveno's *k,l*



Linear method, horizontally uniform background. Exclude downgoing waves reflected from turning points.

### **Auckland Island**

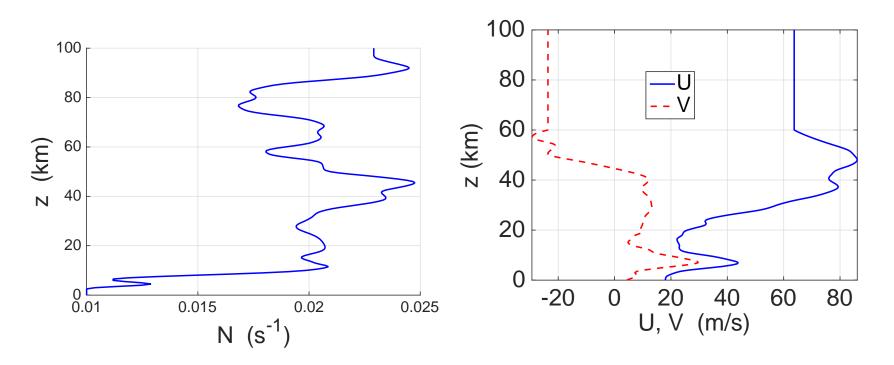


Fourier-method discretization: horiz.: 1024 km x 1024 km, 1 km grid spacing. vert: IFT at 1km intervals, 0 -- 100km altitude.

*Computation time* ~ 10 *minutes* (Matlab)

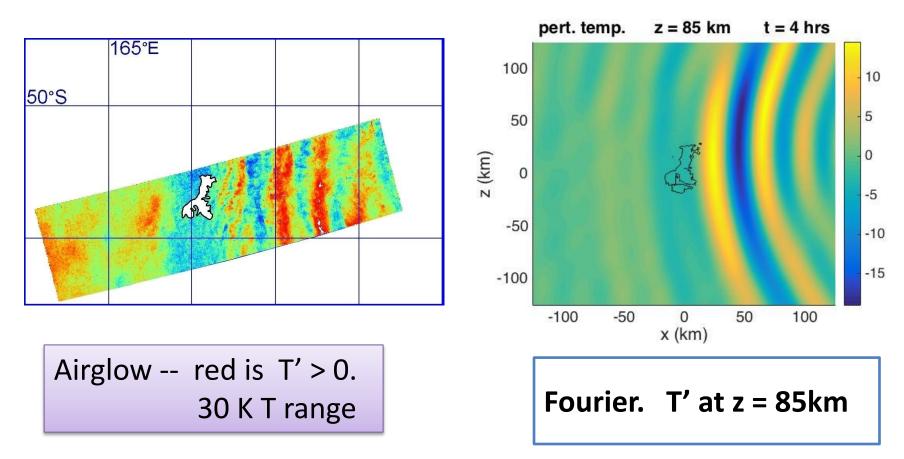
### N(z),U(z),V(z). 0600 14 July 2014 (RF23)

Courtesy of Jun Ma: dropsonde up to 12km, ECWMF up to 70km, NAVGEM to 100km



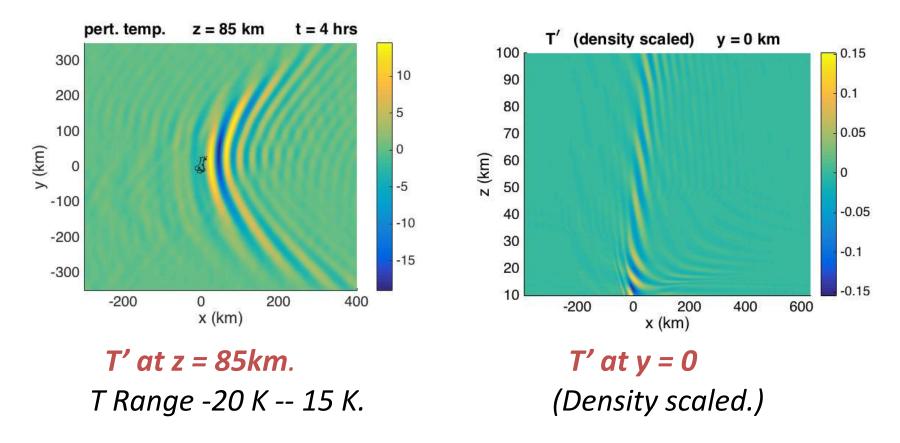
*First example: U, V constant at z > 60 km.* 

### **Airglow comparison with Fourier solution**



Similar wavelength (~40 km), similar phase orientation, similar T' range of 30 K, and in phase.

### Fourier solution for pert. temp. T'



- Standard lee wave pattern.
- Lots of geometrical spreading. Phases tilt upwind.
- Waves do not reach wave-breaking amp. until z > 90 km altitude.

# How do the waves get to 90 km altitude without wavebreaking?

Processes:

- Density effect:  $\sim exp(z/2H_{\rho}) \sim 1000$  at z = 90 km.
- Geometrical spreading: amps. decrease as 1 / z<sup>1/2</sup>
   (R. Smith 1980, idealized case.)
- Filtering (trapping at lower altitudes) by turning points or critical layers.

Large part of the spectrum is left behind.... Helps limit amplitudes as waves propagating upward.

DE only: wavebreaking at z ~ <u>25km.</u> (for these N,U,V) GS only: no wavebreaking. DE + GS only: wavebreaking at z ~ <u>45 km</u>. DE + GS + FILTERING -- wavebreaking ~90 km

### Fourier Components: Bookkeeping

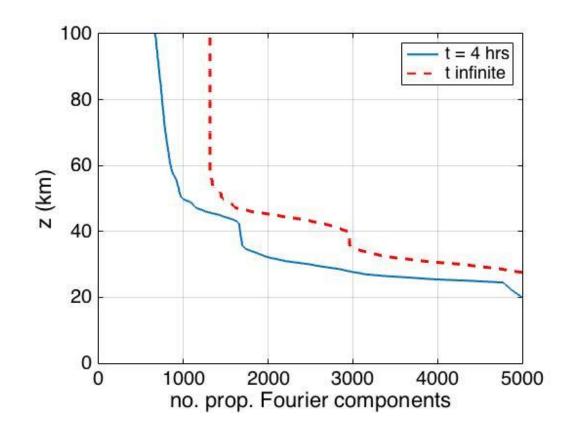
524,288 (=1024<sup>2</sup>/2) independent Fourier components k, l.

**90,000** are initially propagating  $(m^2 > 0 \text{ at } z = 0)$ .

40,000 are *barely* propagating, with turning points or critical layers at z < 1 km.</li>
35,000 have turning points or critical layers between 1 km < z < 5 km.</li>

(These numbers are for the above U,V,N profiles.)

# No. Propagating Fourier components vs. altitude.

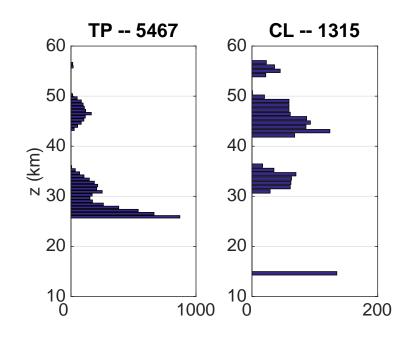


From 90,000 at z = 0 to 666 at z = 100 km (with t = 4hr filter). Typical in AI results: ~100 Fourier components at z = 100km.

#### Histogram of TP's , CL's with altitude.

TP = turning point => m = 0CL = Critical layer =>  $m \rightarrow \infty$ 

 $z = 10 \ km - 60 \ km$ .



Number of Fourier components

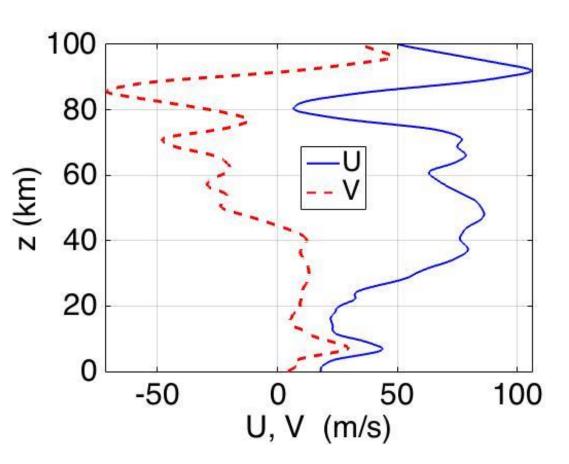
- Most TP's, CL's below z = 10 km. None above 60 km.
- No wavebreaking at any of these critical layers, according to the Fourier method. (More later.)

### 2<sup>nd</sup> EXAMPLE Variable winds for z > 60km.

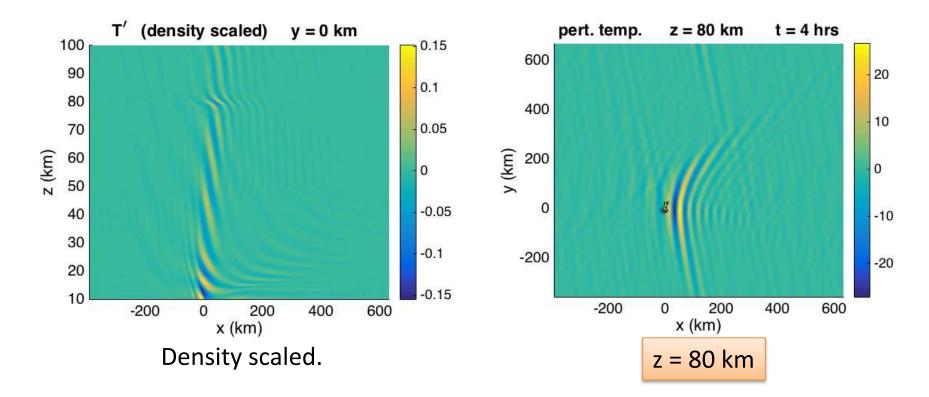
z > 60 km. BEFORE: winds constant

Now winds from NAVGEM for RF 23, z > 60km.

Strong tidal component.

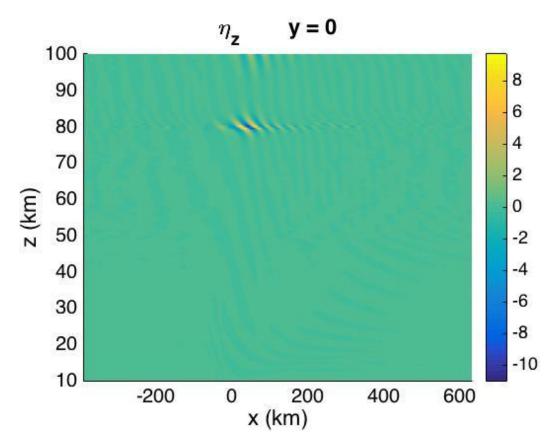


### Fourier solution for T'.



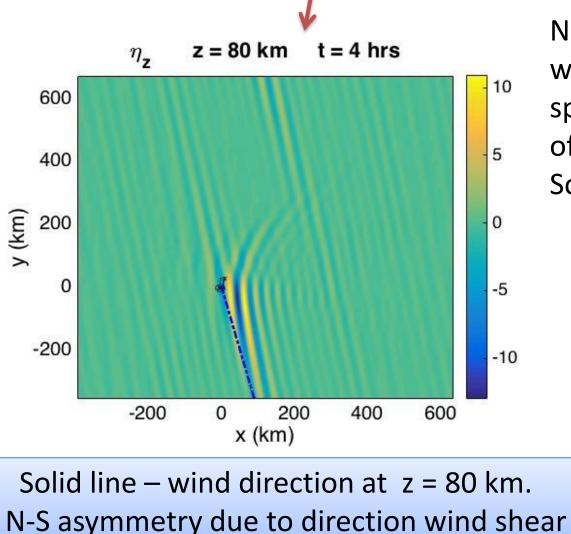
Vertical cross-section – strong refraction near z = 80 km. Horizontal cross-section. Larger T' than before. Wavebreaking? Critical layers?

### Wave steepness $\eta_z$ . $\eta_z > 1$ convective overturning (linear theory).

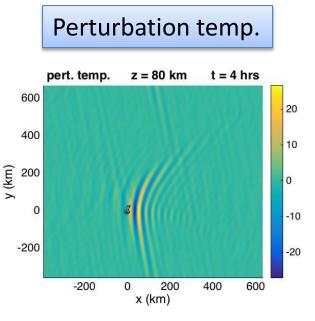


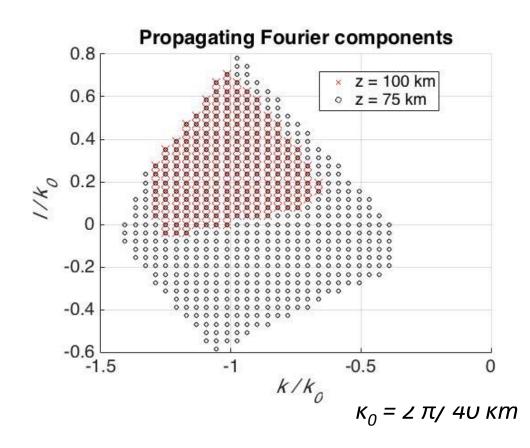
Wave steepness > 1 only at altitudes 78 -84 km. Critical layers associated with tidal winds.

### Wave steepness $\eta_z$ at z = 80 km.



Near 3D critical layers, wave steepness tends to spread out in the direction of the local wind. Here: South of Auckland Island

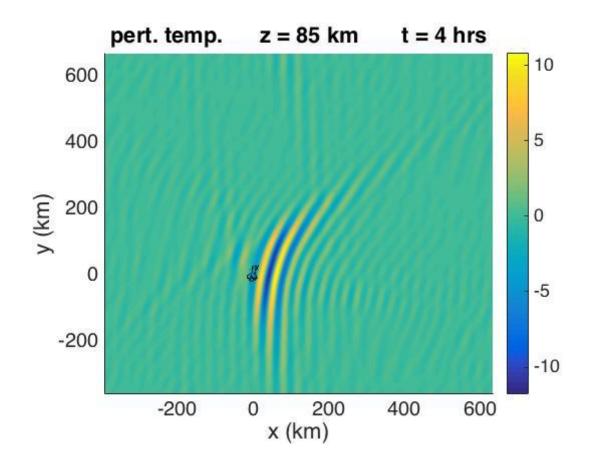




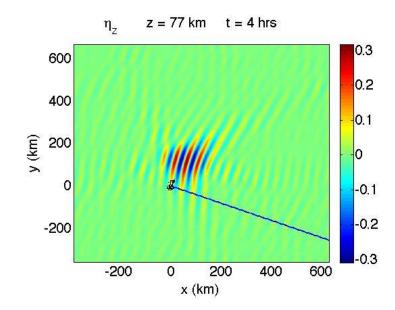
Filter out all Fourier components with critical layers And only leave those Waves that reach 100 km altitude.

Leaves red crosses..

# Fourier T'z = 85 km after critical layer filtering.

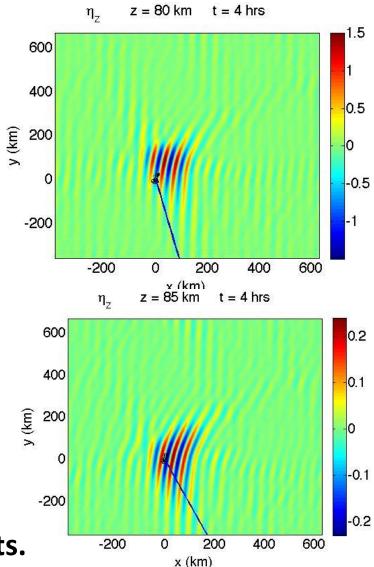


#### Fourier solution for wave steepness for only Fourier components that reach z= 100km.



Conclusion: these tidal winds lead to wavebraking In the Fourier model near z = 80 km.

Different tidal phase – turning points.



## Issues

- <u>Winds</u>: especially above 60km altitude.
   Critical layers or turning points -- from tides.
   Note time dependence of tide.
- **<u>2. Critical layers</u>:**

Why are some important for wave breaking and others not? (40,000 of them here.)
Present work: mt-wave ray focusing in 3D, CL, geom. spreading, realistic winds.
3. <u>Wavebreaking</u>: how to get thru wavebreaking regions to higher altitudes?